

Curriculum Information
What were the greatest achievements of the earliest civilisations?
Term 6 2022-2023
Year 4

English

We will be **reading** Rooftoppers by Katherine Rundell. We will be working on summarising key events and inferring the characters' feelings to support their writing.

In our **writing**, we will be writing a balanced argument about whether or not tombs should be excavated. We will look at how to make sure our argument is balanced and what fronted adverbials we can use to connect our ideas.

We will finish the term by writing a character description and adventure story liked to Rooftoppers. We will focus on our descriptive writing, using adjectives and expanded noun phrases.

Spelling

We will be learning about how to spell words including 'sion'. We will also look at how we use apostrophes and the different spellings of homophones.

Maths

We will be learning about what a decimal is and how to add and subtract decimals. We will also be learning about time, shape and money.

Science

We will be able to construct a simple series electrical circuit, identifying the basic parts. We will observe patterns and use results to draw conclusions. Children will be able to ask questions about electricity and use straightforward scientific evidence to answer their own questions.

Through this project, children will learn about the history of three of the world's first ancient civilisations: ancient Sumer, ancient Egypt and the Indus Valley civilisation. Children will showcase their learning at an exhibition at the end of Term 6 where they will share what they have learnt with parents and other year groups.

History/Geography

Children will use their geographical knowledge to investigate why the ancient Sumer, ancient Egypt and the Indus Valley civilisations developed where they did and how the location also led to the end of each. Children will learn about the rise, life, achievements and eventual end of each civilisation. These civilisations are an excellent example of early urban development, town planning, drainage system, water supply and building. Art and metallurgy are the artefacts that provide us with the most information about these civilisations.

PE

We will work towards preparing for Sports Day by practising the events they will participate in. After Sports Day, we will continue trying lots of athletics themed activities of throwing, jumping and running. We will also learn to play different variations of rounders and other summer sports.

Significant Life

We will learn about Nelson Mandela, a South African activist.

Computing

We will explore the concept of repetition in programming using the Scratch environment. We will look at the difference between count-controlled and infinite loops, and use our knowledge to modify existing animations and games using repetition. We will design and create a game which uses repetition, applying stages of programming design throughout.

Music

We will develop the ability to add a counter melody to songs based around 'The Egyptians.' We will also use their knowledge and understanding of work on the ukulele to produce a final performance for family members to attend.

French

We will learn how to talk about healthy and unhealthy food. We will learn how to say 'some' in French and use it in sentences. We will learn about the significance of Bastille Day.

PSHEE

We will learn about paying taxes and the laws around marriage. We will learn about the difference between a 'surprise' and a 'secret'.

RE

We will learn how Christians try to live their daily lives to reflect Jesus's teachings. We will learn about significant events within a Christian's life, including Baptism and Holy Communion.

DT

We will create a game that contains an electrical circuit.